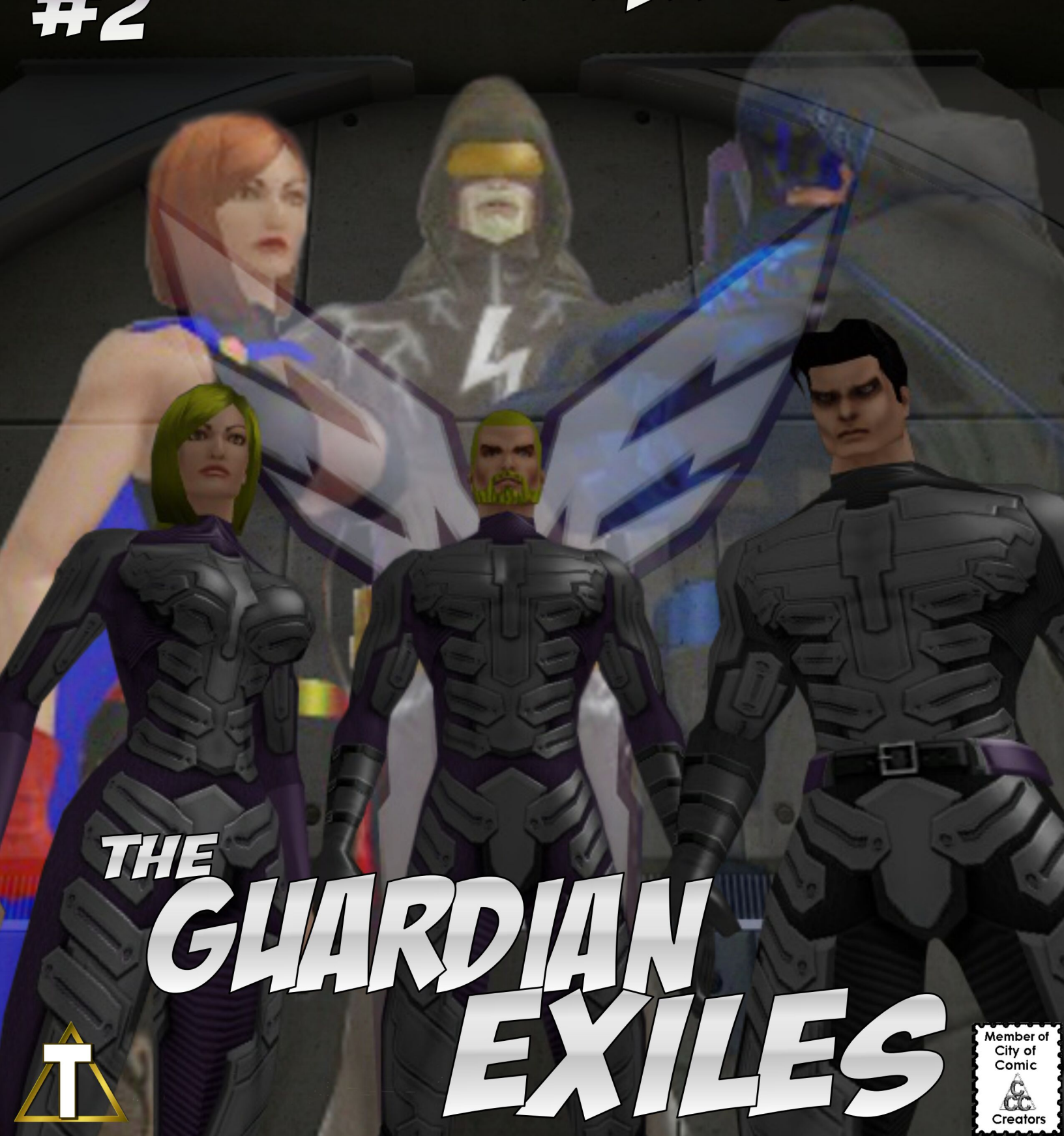


JK
COMICS

THE

CITY'S FINEST

#2



THE

GUARDIAN EXILES



They fight with all they have to overcome the evils which loom upon the city. They are the guardians of the day, the defenders in the night, the vengeance of the innocents, upholders of law and justice against crime. They keep us safe. They are...

THE CITY'S FINEST



THE "EXILES"

IN APRIL OF 2007, JUST PRIOR TO THE SECOND RIKTI INVASION, SEVERAL PORTALS BRIEFLY OPENED AROUND PARAGON CITY. THREE PEOPLE CAME THROUGH THESE PORTALS, EACH WITH NO MEMORY OF WHO THEY WERE OR WHERE THEY CAME FROM.



"RYDER" - SPEEDSTER

WITNESSES SAY HE BURST INTO PARAGON CITY THROUGH ONE OF THE MYSTERIOUS PORTALS IN STEEL CANYON, RUNNING SO FAST THAT IT WAS LIKE HE WAS RIDING ON LIGHTNING. BUT THERE'S MORE TO HIM THAN JUST SPEED. SOME THINK THAT HE'S THE LEADER OF THE TRIO.

"GALATEA" - SUPER-POWERED SENSATION

DON'T LET THIS BUXOM BLONDE FOOL YOU! EVEN THOUGH THIS SHAPELY WOMAN BURST INTO PARAGON CITY WITH ALMOST NO CLOTHES LEFT ON HER CENTERFOLD-LIKE BODY, SHE HAS TREMENDOUS ABILITIES THAT SHE IS ONLY NOW STARTING TO RE-DISCOVER.



"KNIGHT" - DARK DEFENDER

HIS FIRST ACT UPON ARRIVING THROUGH ONE OF THE MYSTERIOUS PORTALS IN KINGS ROW WAS TO TELL THE ADVANCING SKULL GANG-BANGERS "I AM THE KNIGHT... AND YOU'RE PRACTICE!" BUT HE HAS MORE THAN ENOUGH DARK ENERGY TO BACK UP HIS OMINOUS WORDS.

VANGUARD EPSILON TEAM - UNITED NATIONS SECURITY FORCE

FROM THE ASHES OF THE RIKTI WAR CAME THE VANGUARD, A GLOBAL DEFENSE FORCE DEDICATED TO PROTECTING THE EARTH FROM FUTURE THREATS. THE MEN AND WOMEN THAT MAKE UP THE VARIOUS TEAMS WITHIN VANGUARD HAVE LOST MUCH, BUT THEY HAVE SWORN TO NEVER LET HISTORY REPEAT ITSELF.



CAPTAIN CLARA WOLFE - VANGUARD EPSILON TEAM LEADER

LEADER OF A SPECIAL UNIT FOR THE UNITED NATIONS VANGUARD ORGANIZATION. HER PRIMALIST HATRED OF THOSE FROM OTHER REALITIES WAS BOLSTERED BY THE LOSSES SHE SHOULDERED DURING THE RIKTI WAR AND HER DRIVE TO MAKE SURE EARTH NEVER IS THREATENED AGAIN.

"THE GUARDIAN EXILES"

- A CITY OF HEROES STORY BY JOSEPH BROWNSTONE AND DAVID 2

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NOT ALL FAN-MADE COMICS ARE FOR THE SAME READERS.

 **E FOR EVERYONE**

 **T FOR TEENS**

 **T+ FOR TEENS PLUS**

 **M FOR MATURE**

Many MMOs are rated “**T for Teens**”, but that doesn't mean that the same applies to fan-made comics.

That's why the City of Comic Creators came up with the **MMO Comic Index Content Ratings System**; a voluntary rating system for comic content that gives the readers a quick glance at what kind of content to expect. This allows readers to choose which kind of general audience suits them, and it gives the comic creators the freedom to provide the kind of stories that they feel comfortable doing.

For more information about the MCICRS, please visit the MMO Comic Index website.

City of Heroes - Champions Online - Star Trek Online - World of Warcraft - The Secret World - Star Wars The Old Republic - DC Universe Online - City of Heroes - Champions Online - Star Trek Online



THE NEW HOME FOR THE CITY OF COMIC CREATORS

MMO COMIC INDEX

[HTTP://MMOCOMICINDEX.COM](http://mmocomicindex.com)

Star Wars The Old Republic - DC Universe Online - City of Heroes - Champions Online - Star Trek Online - World of Warcraft - The Secret World - Star Wars The Old Republic - DC Universe Online

APRIL 14TH, 2007

PLEASE
STATE YOUR
NAME.

LIKE I'VE
BEEN SAYING, I
DON'T KNOW MY
NAME. THE DOCTOR
AT THE HOSPITAL
CALLED ME
GALATEA. I
LIKED IT.

AND THE
OTHERS?

NAME?

I WANT TO
SAY BARNEY...
NO BERA...
MAYBE?

I'VE BEEN
GOING BY RYDER
BECAUSE THEY TOLD
ME I CAME IN
RIDING ON
LIGHTNING.

YOU SEEM TO
HAVE POWERS THE
OTHER'S DON'T.

NAME?

...

CAN YOU
STATE YOUR
NAME,
PLEASE?

YOU KNOW
JUST AS MUCH
AS I DO.

APRIL 28TH, 2007

LIKE I SAID LAST
WEEK, I DIDN'T KNOW
THEM BUT NOW THAT I'VE
MET THEM HERE, I'M
REALIZING I JUST DIDN'T
REMEMBER THEM.

AND YOUR
POWERS?

YEAH, I CAN RUN
PRETTY FAST. NOT
SURE WHAT MY LIMIT IS
YET. I CLOCKED IN AT
127 MPH YESTERDAY
ON YOUR TRACK
HERE.

THAT LADY I
APPARENTLY KNOW FROM
SOMEWHERE, SHE JUST
DISCOVERED SHE HAS SUPER
STRENGTH. FIST RIGHT
THROUGH CONCRETE LIKE
IT WAS CARDBOARD.

YOU
"APPARENTLY
KNOW"?

NAME? ALL
I'M ASKING FOR
IS A NAME.

YOU'VE BEEN
ASKING ME THE SAME
QUESTIONS FOR THE
LAST MONTH. LIKE I TOLD
YOU THEN, YOU KNOW
JUST AS MUCH AS
ME.

MAY 10TH, 2007

SUPER STRENGTH,
I HEAL FAST AND
THREE DAYS AGO I
DISCOVERED I
COULD FLY.

IT WAS AMAZING.
IT WAS SO FREEING.
IT INSTANTLY BECAME
SECOND NATURE, LIKE I'D
BEEN DOING IT MY
ENTIRE LIFE.

MS.
GALATEA...

IT'S LIKE
THEY'RE FROM A
REOCCURRING DREAM.
I'VE HAD. VERY FOGGY.
IMAGES WITH NO
CONTEXT.

OR WOULD
THAT BE
SUBTEXT?

YOU'VE
SHOWN THE
ABILITY TO USE
THIS DARK MIST
FOR STRENGTH.

THE
STREET GANG
THAT FOUND YOU
SAID YOU CALLED
YOURSELF "THE
KNIGHT".

WHAT
ELSE CAN
YOU TELL
US? WHAT
ELSE CAN YOU
DO WITH THOSE
MISTS? WHO
ARE THE
OTHERS TO
YOU?

I'M NOT
PLAYING THIS
STUPID GAME OF
ANSWERING THE SAME
QUESTIONS EVERY
WEEK!

AS FOR THE
OTHERS, THEY THINK THEY
KNOW ME BUT I DON'T
KNOW THEM! NOT IN THE
SLIGHTEST!

...WILL YOU PLEASE COME WITH ME. WE REQUIRE YOU TOP SIDE.

FORT AURORA

ABANDONED CANADIAN MILITARY
BASE. LOCATION CLASSIFIED.

RE-ACTIVATED AND RE-PURPOSED
FOR UN VANGUARD USE.

VANGUARD: UNITED NATIONS
GLOBAL DEFENSE ORGANIZATION.





I CALLED YOU HERE.

WE WERE HOPING YOU KNEW.



LADY, GENTLEMEN, THIS WORLD REQUESTS YOUR SERVICES.



SEVERAL MONTHS AGO, TWO OBJECTS OF UNKNOWN ORIGIN ENTERED OUR ATMOSPHERE. ONE CRASHED IN BRITISH COLUMBIA.

THAT'S IN CANADA, IN CASE YOU DIDN'T KNOW THAT.

I KNEW THAT.

AT LEAST I THINK I KNEW THAT...



THE CANADIAN MILITARY MOBILIZED TO THE CRASH SITE. THEY FOUND AN E.U.O..

THAT'S AN ENTITY OF UNKNOWN ORIGIN.

THIS E.U.O. OBLITERATED THE CANADIAN FORCES. IT THEN DISAPPEARED INTO THE FOREST. OVER THE LAST FEW MONTHS MULTIPLE CAMPERS HAVE GONE MISSING, THEIR CAMPSITES DESTROYED.



WHAT DOES THIS HAVE TO DO WITH US?

SIXTEEN HOURS AGO, THE CREATURE SWEEPED A PATH OF DESTRUCTION THROUGH A SMALL TOWN NAMED ATLIN. NINETEEN DEAD, OVER TWO HUNDRED INJURED.

THAT'S ALMOST HALF THE TOWN'S POPULATION.

THAT'S HORRIBLE!

WE NEED TO STOP IT. TAKE IT ALIVE IF POSSIBLE, BUT IF THERE'S NO OTHER CHOICE, WE ARE SANCTIONED TO KILL IT.



YOU THREE ARE OUR NEAREST SUPERS.

AND IF WE CHOOSE NOT TO ACCEPT?

YOU GO BACK TO YOUR QUARTERS. NO HARM, NO FOUL.



YOU MEAN OUR PRISON CELLS.

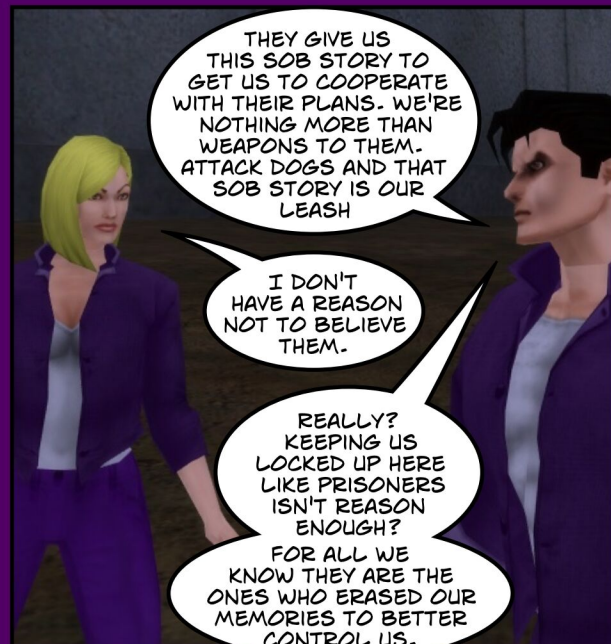
WHATEVER. WHEELS UP IN NINETY SECONDS. YOUR CALL.



IF I CAN, I WANT TO HELP.

AGREED. WHAT HAPPENED WAS A TRAGEDY. IF WE CAN PREVENT ANOTHER, WE SHOULD TRY.

PLEASE! YOU TRUST THEM?

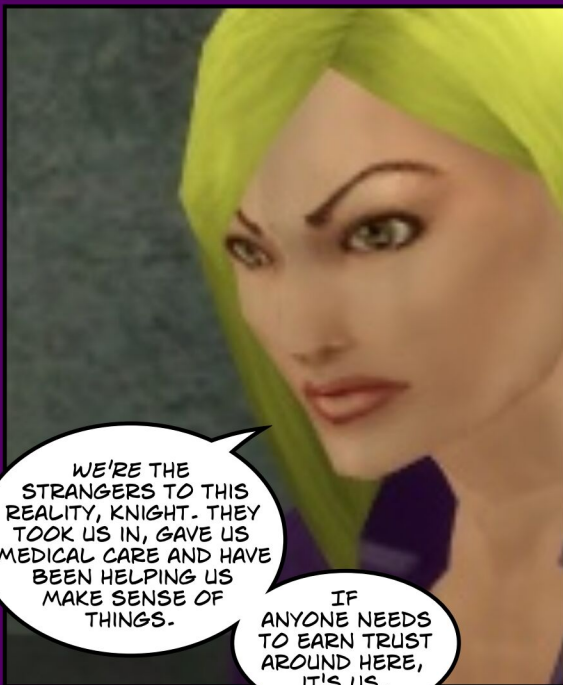


THEY GIVE US THIS SOB STORY TO GET US TO COOPERATE WITH THEIR PLANS. WE'RE NOTHING MORE THAN WEAPONS TO THEM. ATTACK DOGS AND THAT SOB STORY IS OUR LEASH

I DON'T HAVE A REASON NOT TO BELIEVE THEM.

REALLY? KEEPING US LOCKED UP HERE LIKE PRISONERS ISN'T REASON ENOUGH?

FOR ALL WE KNOW THEY ARE THE ONES WHO ERASED OUR MEMORIES TO BETTER CONTROL US.



WE'RE THE STRANGERS TO THIS REALITY, KNIGHT. THEY TOOK US IN, GAVE US MEDICAL CARE AND HAVE BEEN HELPING US MAKE SENSE OF THINGS.

IF ANYONE NEEDS TO EARN TRUST AROUND HERE, IT'S US.



STAY IF YOU WANT, BUT WE'RE BOTH GOING.

I'M NOT GOING BACK TO MY CELL.

BESIDES, I'M SURE YOU'LL NEED MY HELP, ANYWAY.

'THE CRUCIBLE'



THE HOUSE OF SOTHIS

FORESTS OF NORTHWESTERN
BRITISH COLUMBIA, CANADA



BIRD
UP!



DOES
ANYONE ELSE'S
SUIT ITCH?

AREA
SECURE! LET'S
MOVE OUT!



THIS WAY
YOU THREE.
YOU'RE ON POINT
WITH LT. JENKINS
AND ME.

DON'T TRUST
US ENOUGH TO
BRING UP THE
REAR?



YOU THREE I
DON'T TRUST. NOW
MORE WE'VE GOT AN
E.U.O. TO FIND.



CAN WE STOP FOR A MINUTE. WE'VE BEEN WALKING FOR HOURS AND THIS SUIT IS CHAFFING ME LIKE CRAZY.



I TOLD YOU. BABYSITTING.

YEP.

NO RESTING. WE KEEP MOVING.

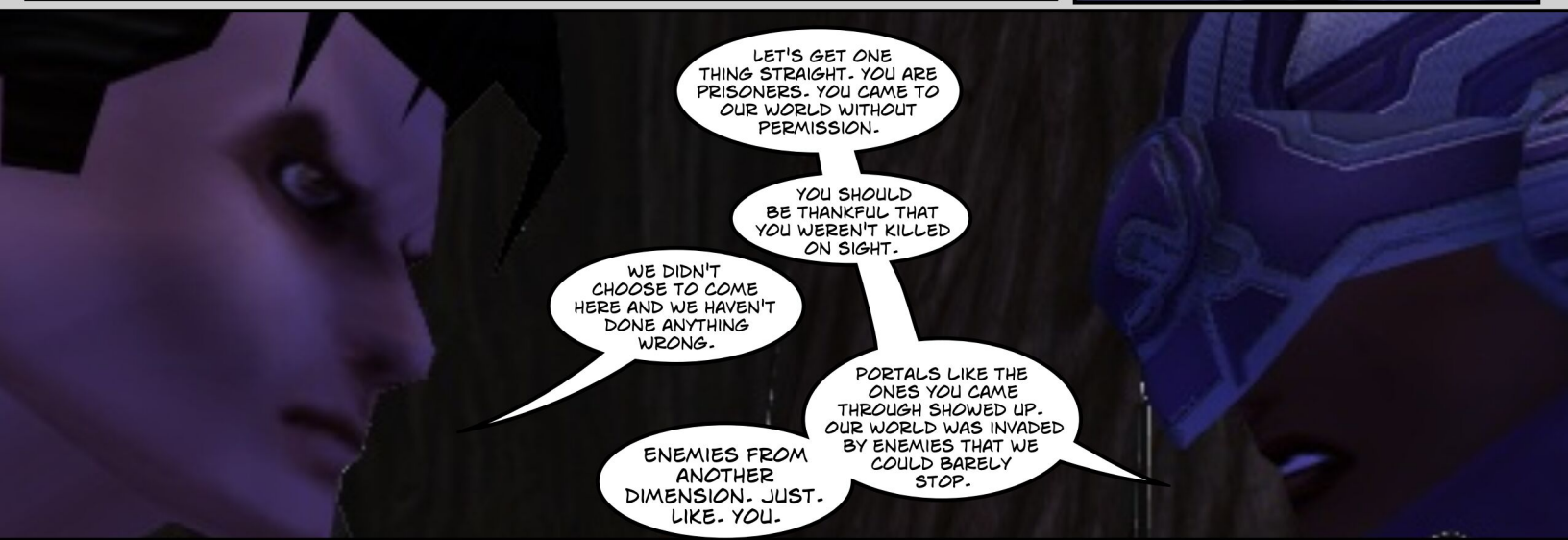
JUST GIVE HIM A MINUTE. WE CAN KEEP GOING. HE CAN EASILY CATCH UP.

AIN'T HAPPENING. KEEP MOVING.

WOULD YOU STOP TREATING US LIKE PRISONERS FOR ONE FREAKING MINUTE?



HOLD!



LET'S GET ONE THING STRAIGHT. YOU ARE PRISONERS. YOU CAME TO OUR WORLD WITHOUT PERMISSION.

YOU SHOULD BE THANKFUL THAT YOU WEREN'T KILLED ON SIGHT.

WE DIDN'T CHOOSE TO COME HERE AND WE HAVEN'T DONE ANYTHING WRONG.

ENEMIES FROM ANOTHER DIMENSION. JUST LIKE YOU.

PORTALS LIKE THE ONES YOU CAME THROUGH SHOWED UP. OUR WORLD WAS INVADED BY ENEMIES THAT WE COULD BARELY STOP.



WAKE THE HELL UP! EVERY VANGUARD SOLDIER AROUND YOU IS HERE BECAUSE WE LOST SOMEONE WE CARED ABOUT DURING THAT INVASION.

NONE OF US SIGNED UP TO BABYSIT DIMENSIONAL REFUGEES. WE SIGNED UP TO STOP THOSE DIMENSIONAL THREATS. AND THAT INCLUDES YOU THREE.

IF IT WAS UP TO ME, YOU'D BE THROWN IN A HOLE SOMEWHERE AND FORGOTTEN. WE DON'T EVEN NEED YOU FOR THIS MISSION.



THEN WHY THE HELL ARE WE EVEN HERE?

THE BRASS SAID TO BRING YOU AND I'M FOLLOWING THOSE ORDERS. NOW YOU FOLLOW MY ORDERS AND GET MOVING. BREAK'S OVER



THESE SUITS
AREN'T TOO BAD
ONCE YOU GET PAST
THE CHAFFING.



THEY FIT WELL ENOUGH.
COULD DO WITHOUT THE HALF
DOZEN SOLDIERS GAWKING AS I
CHANGED, THOUGH.



I'M
SURPRISED HOW
LITTLE THE COLD
IS BOTHERING
ME.

SPEAK FOR
Y-YOURSELF.

SKREEEEEEECH!!



REEEIIIIKKK!!



AAHHH!

KNIGHT!





Born in a world ruled by tyrants.

Raised to become a true champion of the weak.

Forced to give up her birthright to come to a world that distrusts her.

Can Furia Powers find the way to earn their trust and respect? And can she earn her place among a superhero team on the brink of becoming legendary?

A female superhero character with purple hair, wearing a blue and yellow suit with a yellow cape and red boots. She is standing in front of a building with a sign that says "PARAGON".

FURIA

**AND
THE GUARDIANS**

<http://BattlerockComics.wordpress.com>





OUTSIDE

**the new MMORPG
from the creators of
smash-hit "IRL"**

FEATURES

- no monthly fee!**
- massive world to explore**
- incredible NPC AI**
- over 56,400 character archetypes**
- fully PvP**
- highest resolution graphics**





KRACK

WACK

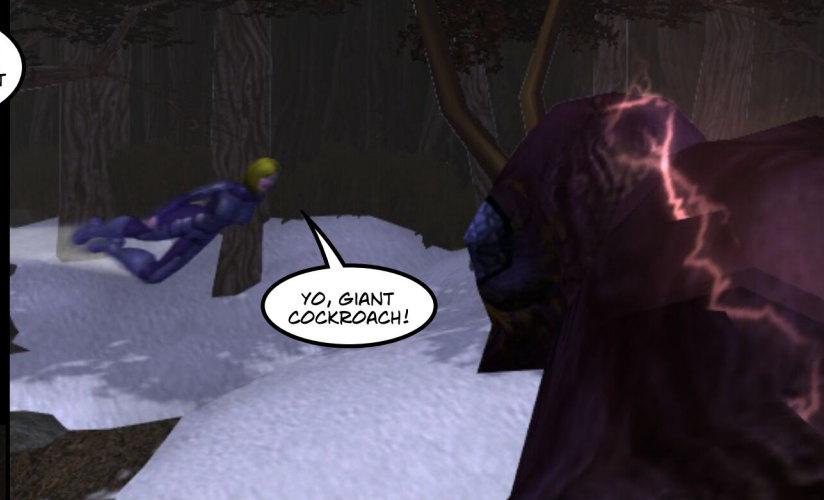
SKREKEEKEEE!!

SMASH

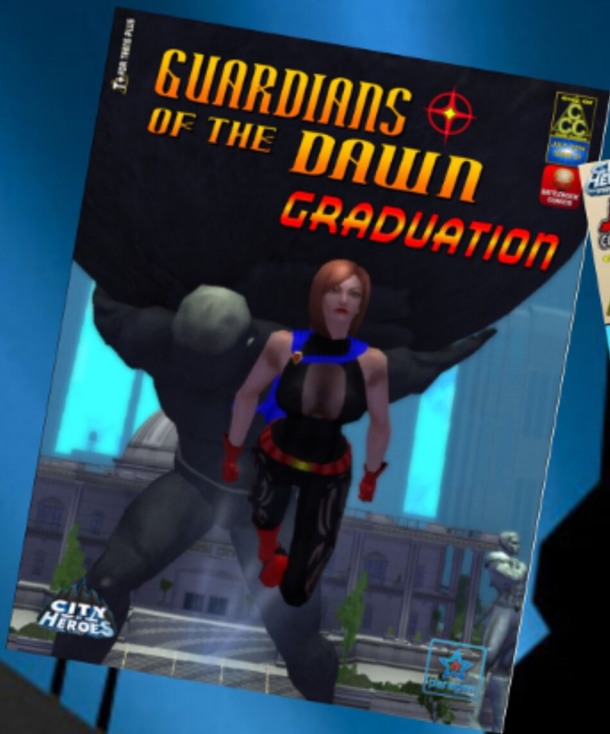
HEY UGLY,
OVER HERE!

WOAHH!





THE GAME IS GONE...



...BUT THE STORIES GO ON!

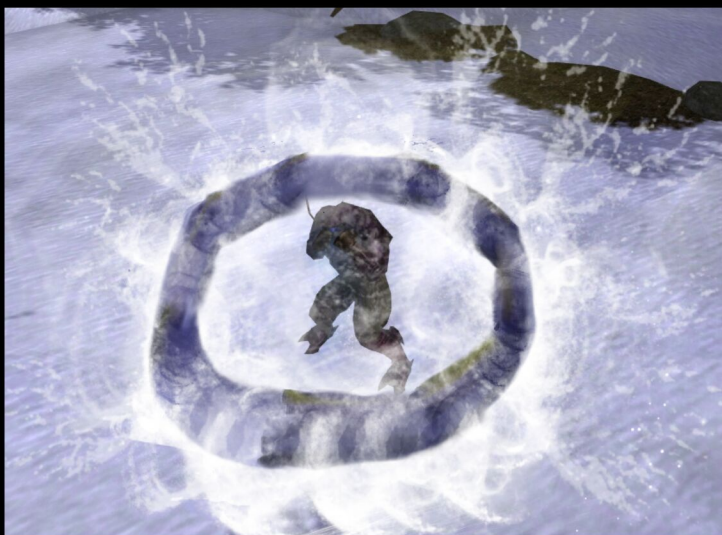
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THE NEW HOME FOR THE CITY OF COMIC CREATORS

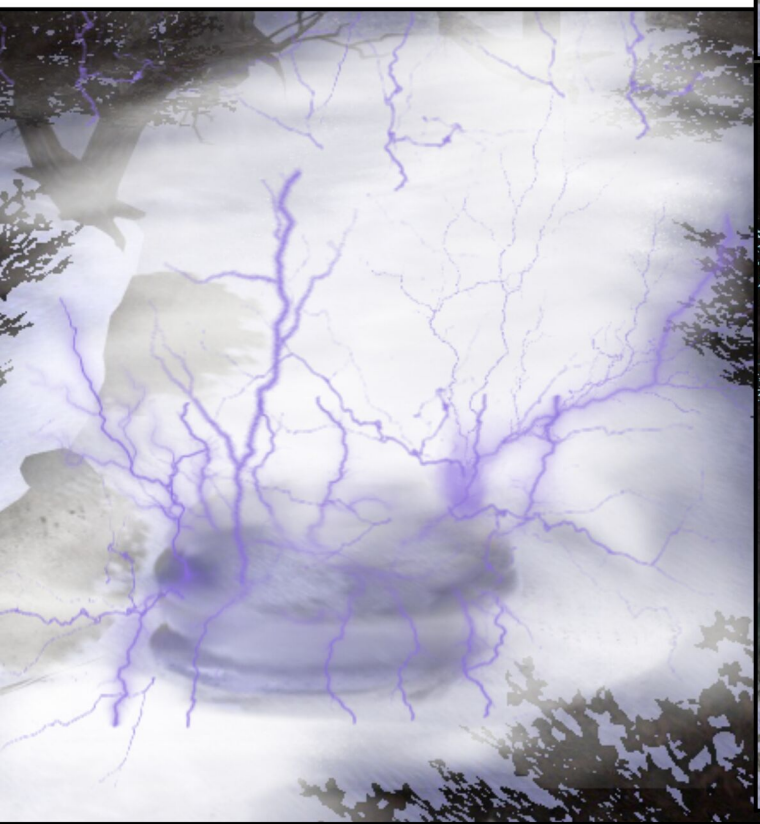


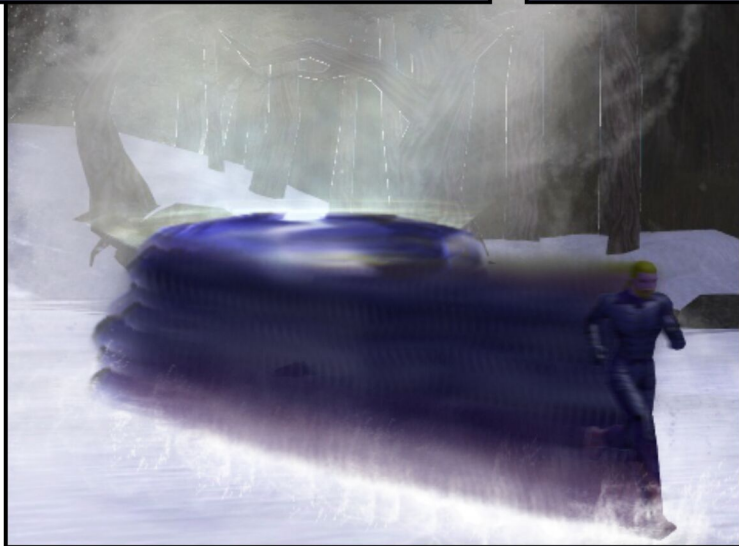






LOOK OUT!







...ISN'T
A CREATURE
AT ALL.

THEY LIED TO
US. THIS ISN'T
SOME CREATURE
FROM SPACE.



IS HE STILL
ALIVE?

HE'S
BREATHING.



SECURE
THE AREA! I
WANT GUNS ON
THAT THING AT
ALL TIMES!



FORT
AURORA, THIS IS
EPSILON.

JUNIOR HAS
BEEN PUT DOWN FOR
HIS NAP. WE NEED
IMMEDIATE PICK UP.



WHAT THE
HELL IS
THIS?!

YOU SAID
THIS WAS AN
ALIEN OF SOME
KIND.



SEEN IN JUSTICE-KNIGHTS #10.



"I'm not the naïve young hero that I once was. My eyes have been opened to my full potential."

"People have always said that I'm destined for greater things. Now I know that I don't have to just take their word for it anymore."

- Galatea Powers
Paragon City's True Guardian



FURIA

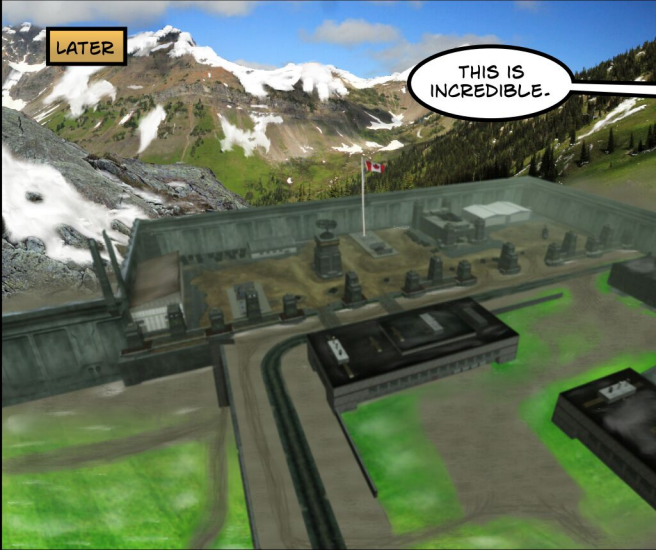
**AND
THE GUARDIANS**




[HTTP://BATTLE ROCKCOMICS.WORDPRESS.COM](http://battlerockcomics.wordpress.com)



A PROUD MEMBER
OF THE CITY OF
COMIC CREATORS








PORTAL CORP. HAS YET TO FIND YOUR REALITY. THEY HAVEN'T STOPPED, BUT YOU NEED TO CONSIDER THE POSSIBILITY THAT YOU ARE STRANDED HERE. PERMANENTLY.

YOU AREN'T THE ONLY ONES. THERE'S A MAN HERE CALLED MAXIMUS REX THAT I'D LIKE YOU TO MEET AT SOME POINT. HE'S A REFUGEE LIKE YOU.

IT IS OUR APPLIED TACTICS DEPARTMENT. IT RUNS OUR OFFENSIVE, DEFENSIVE AND SPECIAL OPERATIONS, HOWEVER RUMOR IS THAT DUE TO THE INCREASED RIKTI ACTIVITY, IT WILL BE SPLIT UP INTO THREE SEPARATE DIVISIONS.



YOU THREE CAN HELP MAKE A DIFFERENCE. BECOME HEROES.

SO WHAT DO YOU SAY? CARE TO HELP SAVE THE WORLD?

THE STORIES CONTINUE IN
BATTLEROCK COMICS AND JK COMICS.

AFTER-WORDS

- BY DAVID 2

Hey everyone! I'm David 2, writer/creator/editor at Battlerock Comics. I just want to say that it's been a pleasure working with Joseph to get this issue of "The City's Finest" published. It hasn't been easy juggling our various schedules to get everything together, but it's been really exciting seeing this through from start-to-finish. I am not exaggerating when I say I got goosebumps every time Joseph would send a draft of the issue and I would see our various characters come to life in these pages.

HOW WE GOT HERE: "THE GUARDIAN EXILES"

The three heroes that will be known as "The Guardian Exiles" came to Paragon City in April of 2007 during a freak multiverse event in which several portals opened between two worlds. That story was covered in the first part of the text-only "Guardians of the Dawn Spotlight" Issue #0.

The three heroes (*along with a certain former time manipulator*) were thrown across just as their own universe was being destroyed by a multidimensional killer named Alor. The details of that event would later be told in "Guardians of the Dawn Spotlight" issues #18-22. But this is something they would not know about until their own memories would be restored two years after the events in this issue.

The "Guardian Exiles" actually got their collective name by the media when they would join the Guardians of the Dawn hero group and it was pointed out how many of their members were "exiles" from other universes.

Eventually "Galatea", "Ryder", and "Knight" would be known as Galatea Powers, Ryder Lightning, and MidKnight X (*aka "Jason Knight"*) and would be some of the more popular heroes in the Guardians of the Dawn supergroup, as well as through some of the various comics you can check out through Battlerock Comics.

Each of these characters would change and evolve as they adapt to life in Paragon City. Galatea's gradual evolution, including a change in her hair color, was covered in detail in "Guardians of the Dawn Spotlight", and her personal non-hero life would be developed even more in "The Guardian Powers". Ryder's gradual change, including the development of his leadership skills, would be seen in the "Guardians of the Dawn GRADUATION" miniseries.

As for MidKnight X...

WHERE ARE WE GOING FROM HERE?

While the "Guardian Exiles" will be showing up on occasion over at JK Comics as Joseph shows some of their earlier years with Vanguard, I'll be focusing on their recent activities with my own ongoing series, "Furia and the Guardians".

Galatea is now the city's new favorite heroine, dubbed by some as "Paragon City's True Guardian". Along with her fan base, her powers have grown more and more over the years, and some people worry that she's becoming too powerful. Do they have anything to fear from her? Certain events at the end of "GRADUATION" suggest so.

Ryder is currently running the Guardians of the Dawn, even with his diminished abilities, so you'll see not only how he manages a hero group, but also how he handles being a college professor.

And as for Jason Knight, a.k.a. MidKnight, some of his serious changes have just started (*including, in case you didn't notice it, the future disappearance of the "X" in his hero name*). He's been in the shadows for far too long, both figuratively and literally in the comics, and now he gets to be seen in a different light. You'll find out what drives him even without his dark mists.

I hope everyone enjoyed this issue, and I hope you'll continue to follow our heroes both at JK Comics and at the Battlerock Comics website...

[HTTP://BATTLE ROCKCOMICS.WORDPRESS.COM](http://battlerockcomics.wordpress.com)

AFTERWORDS

-BY JOSEPH BROWNSTONE

I hope you've enjoyed this issue. I hope you've enjoyed it as close to a professional comic as you possibly could have.

Creating these comics is a labor of love. The writing is the easy part. It's been about a year since the script was done. Creating the art is what has taken the longest amount of time, especially since I can't draw. But that's why I do this. It's the only way I can create comics. The only way I can learn from my mistakes, adjust and improve at something I've fantasized about doing for a living. That's what makes this issue such a joy to work on. On my list of goals, of things to try, is to work with other writers and to work with already established comic book characters. Comic book characters that have developed lore that can't be rewritten or tweaked to fit the story structure better. Of course David 2 and I created this issue at a time that gave us the most freedom with his characters. Galatea, Ryder and Knight don't have all their powers or memories due to their violent expulsion from their home dimension. So we could play with the characters without hurting continuity. It allowed us to do "sort of" retcons with a few details, such as placing our three heroes, or "Exiles" at a Canadian Vanguard base.

Of course there were things I wanted to do that couldn't. Such as explore a romance between an amnesiac Ryder Lightning and Galatea Powers or have Galatea's bust size smaller, minimized like the rest of her powers. But these sorts of things were cut due to story pace, amount of space we had to work with and due to specific readers who are expecting a certain endowment from their power maiden.

This team up between Battlerock Comics and JK Comics wasn't meant to be the first. Originally we had a massive crossover event planned with two other comic creators, KK Comics and GGRRR, titled "Because of a Nail". In a dystopian future, older versions of some of our characters would travel back in time in an attempt to avoid their living nightmare. This would cause ripples across all of our series. Unfortunately NCsoft decided it was a better strategy to shut down a wonderful game, rather than sell it off and risk the competition. The creators of KK Comics and GGRRR have been MIA/retired ever since.

I've enjoyed working with David 2 a lot on this project. The halfway through product, I began brainstorming ideas for future projects I could pitch once this one is complete. So yes, as long as I have my way, you will have more of these team up projects to check out.

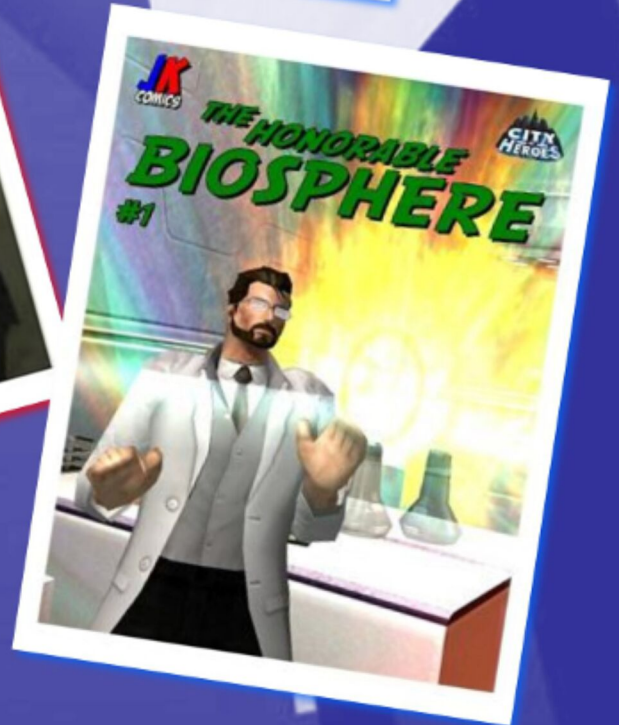
If you've never read any JK Comics work before, please check it out. This is a learning experience for me, first and foremost. If you go back to my main work in the Justice-Knights series, you'll find massive improvements between issues 1 through 9 and 10 through 12. If you're reading for the first time, I recommend starting with issue 10. Keep an eye out for upcoming issues #0, #13 and #14 planned to be made over the next year.

So as I said before, I hope you've enjoyed this issue. I hope you've enjoyed it as close to a professional comic as you possibly could have.

[HTTP://WWW.JKCOMICS.COM](http://www.jkcomics.com)

Live long and prosper.

THE CITY LIVES ON...



JKCOMICS.COM



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CHAMPIONS ONLINE

STAR TREK ONLINE

DC Universe Online

**STAR WARS: THE
OLD REPUBLIC**

THE SECRET WORLD

WORLD OF WARCRAFT

AND MANY, MANY MORE!

**OUR "CITY" DIDN'T GO AWAY...
OUR "CITY" ONLY GOT BIGGER!**

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**THE NEW HOME FOR
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